

Saving Microlog Screens Using the Keypad

The Microlog enables you to save display screens as graphic files on an SD card, for printing or use on a host computer.

- If you wish to save and print dynamic data screens, you must first set the **Config** menu's **Acquisition** field to **Single Shot**. Reference the **How to Set Up Your GX Series Microlog** chapter's **Global Measurement Settings** section for more information.

To save screens to the Microlog's SD card:

- If there is not an SD memory card already in the Microlog's SD card slot, insert one.

GX-Z2

Refer to Appendix D of this manual for important restrictions when using the CMXA 75-SL-Z2 Microlog in a Zone 2 restricted area.

- Press the shift key (zero / up arrow) then the **P** alphanumeric key. The **Print Setup** dialog displays.
- Use the function buttons to specify the file be saved to the SD **Card**. A bitmap (.bmp) file is saved to the SD card, and a confirmation dialog displays. Note the file name assigned to the bitmap for further use.
 - You may also select to save the image to the Microlog's internal memory by selecting **Internal**. The bitmap image is saved in the **\InternalDisk** folder. It may then be copied to a host PC using ActiveSync.

To print your saved Microlog screen bitmap:

- Press the back of the SD card to release it. Remove the SD card.
- Insert your SD card into a laptop or desktop computer with SD card slots. The SD card's bitmap will be available in the external drive directory of your computer.

Headphone Control Using the Keypad

The GX Series Microlog offers headphone support. The data collection screen's title bar indicates the monitored channel (**CH:1** to **CH:4**) and the headphone volume (**0** to **+10**, or **MUTE**).

Volume and channel are controlled using the alphanumeric keypad as follows:

- 6 ("M") - toggle Mute status for the selected channel
- 0 / up arrow or 0 / down arrow – adjust the volume (from 0 to 10)
- 0 / left arrow or 0 / right arrow - change the channel being monitored (from Ch:1 to Ch:4)